

CONCEPT ART / COLOR KEYS / CHARACTER

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WORK EXPERIENCE

2019 - Present RIFF STUDIO Bangkok, Thailand

Tokyo Override Animated Series with Netflix JP (2024)

Hanumaan: Mantra Warrior Feature Film (2023)

- Created concept art and color script for production

- Created and developed prop design for 3D animation assets

- Character, set design and breakdown for production

Looking for God Feature Film

- Created visual concept and prop design for studio pitching

Tasty Tales of Food Truckers Animated Series

- Illustration

Pucca Animated Series Netflix (2023)

- Colorscript

Crash Bandicoot™ 4: It's About Time (2023)

- Storyboarding

Crash Team Rumble™ (2023)

- Color script | Mattepaint for official trailer

SC Asset (2023)

- Color script for animated short film

2022 - 2024 AKREW (CONTRACT)

- Working with the game dev team to create concept art & prop design for 3D assets

2022 STUDIO DREAMHOP (FREELANCE)

- Created key visual for comic

2018 - 2021 NATHA PRODUCTION GRAPHIC DESIGNER (FREELANCE)

2018 DINSAI STUDIO (INTERNSHIP)

- 2D and 3D character design/concept art

AWARDS AND ACTIVITIES

2023 LIGHTBOX EXPO (ARTIST TABLE)

2022 WORLDSKILLS COMPETITION (INSTRUCTOR)

2020 THESIS ADVISOR

2019 BEST THESIS AWARD

- Silpakorn University Bangkok, Thailand - Concept art for game 2.5D animation

2016 ART SHOW : KTC

- Knowledge Center of Chachoengsao, Thailand

2013 ART SHOW: UTAH GALLERY

- Exchange student at Syracuse high school, Utah, USA

EDUCATION

2015 BFA VISUAL COMMUNICATIONS

- Silpakorn University | Bangkok, Thailand

SKILLS AND SPECIALITIES

Environment / Prop / Character Design Background Color/Design Color **Kevs**

SOFTWARES

Adobe Photoshop Adobe Illustrator Blender Procreate